Ruof Fahad Alsulaiman

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OBJECTIVE

Motivated computer science student with skills in programming, web development, software engineering, distributed systems, and machine learning, I am seeking for a co-op training position to gain hands-on experience. Excited to work on real projects, learn from experienced professionals, and build my knowledge by contributing to the team. I aim to apply what I've learned and continue developing my skills in a practical environment.

EDUCATION

Imam Muhammad Ibn Saud Islamic University

2020 - Present GPA 4.73

Bachelor's Degree in Computer Science Expected Graduation: 2025

UNIVERSITY PROJECTS

BCI Neurofeedback for Adaptive Anxiety Disorder Management

Al-Imam University • Graduation Project

- Developed **EEG-based anxiety detection** system using **BCIs** and **deep learning**.
- Implemented real-time adaptive interventions such as relaxation exercises.
- Validated system's effectiveness in **anxiety detection** through experiments.
- Demonstrated **BCIs** as effective tools for accessible **anxiety management** in Saudi Arabia.

Game Development Project – Flappy Bee

Al-Imam University • September 2024 – October 2024

- Developed **2D Flappy Bee** game in **Unity** with **C**#.
- Implemented core mechanics: movement, pipe generation, and collisions.
- Added scoring, UI, sound effects, character upgrades and reward system.
- Optimized performance and enhanced **gameplay** and **user input**.

Website Development Project - CineVerse

Al-Imam University • March 2024 - May 2024

- Developed a movie review application using HTML, JavaScript, Node.js, and Express.
- Integrated **MongoDB** for database management and implemented **OAuth 2.0** for secure user authentication with **Passport.js**.
- Collaborated on design and deployment, ensuring a **user-friendly interface** and **robust functionality** for users to rate, review, and view movies.

Distributed Systems Project

Al-Imam University • December 2023 – January 2024

- Designed and implemented a distributed system website.
- Utilized RESTful APIs and GraphQL for efficient data querying and manipulation.
- Worked on system scalability and reliability, ensuring seamless communication between distributed components.
- Conducted performance testing to optimize system efficiency.

SKILLS

Programming Languages: Python, Java, JavaScript

Web Development: HTML, CSS, EJS, Flask, Node.js, Express

Database Management: MongoDB, phpMyAdmin, SQL (PostgreSQL)

Game Development: Unity

Soft Skills: Teamwork, Problem solving, Communication, Time Managemen

CERTIFICATIONS

Structuring Machine Learning Projects – Coursera

Completed: [Nov, 2024]